

A note on decoding of superimposed codes

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September 25, 2003

Abstract

A superimposed code with general distance D can be used to construct a non-adaptive pooling design. It can then be used to identify a few unknown positives from a large set of items by associating naturally an outcome vector u . A simple method for decoding the outcome vector u is given whenever there are at most $\lfloor \frac{D-1}{2} \rfloor$ errors occurring in the outcome vector u . Moreover, another simple method of detecting whether there is any error occurring in the outcome vector u is also given whenever there are at most $D - 1$ errors in u . Our method is a generalization of the classical result of W. H. Kautz and R. C. Singleton [Nonadaptive binary superimposed codes, IEEE Trans. Inform. Theory, 10:363-377, 1964].

Keywords: superimposed codes.

1 Introduction

The notion of superimposed codes was first introduced by W. H. Kautz and R. C. Singleton [6] with distance 1 in 1964, and then by A. G. D'yachkov, V. V. Rykov and A. M. Rashad for general distance [4] around 1989. In addition to some applications found in [1], superimposed codes have become a dominating tool in a recent study of non-adaptive group testings, and have attracted more attentions nowadays due to its recent application to

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pooling designs in DNA mapping, see [2] for more details. A uniform way of constructing a class of superimposed codes with distance 1 was given by A. J. Macula [8] in 1996. Two families of superimposed codes with general distance were found by H. Ngo and D. Du [7]. It was soon generalized over a class of ranked posets, called pooling spaces, by the authors [5] to find the superimposed codes with general distance.

A superimposed code with general distance D can be used to construct a non-adaptive pooling design. It can then be used to identify a few positive items from a large set of items by associating naturally an outcome vector u . The purpose of this article is to give a simple method for decoding the outcome vector u to identify those positives correctly whenever there are at most $\lfloor \frac{D-1}{2} \rfloor$ errors occurring in the outcome vector u . Moreover, another simple method of detecting whether there is any error occurring in the outcome vector u is also given whenever there are at most $D - 1$ errors in u . Our method is a generalization of the classical result of W. H. Kautz and R. C. Singleton [6].

2 Preliminaries

For a positive integer m , set $[m] := \{1, 2, \dots, m\}$. Fix four positive integers t, n, D, d with $D \leq t$ and $d \leq n$. A *superimposed code* M with length t , volume n , distance D and strength d is a family $M = \{C_1, C_2, \dots, C_n\}$ of n subsets of $[t]$ such that for any index subset $S \subseteq [n]$ with $|S| \leq d$ and any $i \in [n] \setminus S$,

$$|C_i - \bigcup_{j \in S} C_j| \geq D. \quad (2.1)$$

The $t \times n$ incidence matrix of a superimposed code M with length t , volume n , distance D and strength d is called the (d, e) -*disjunct matrix* (or d^e -*disjunct matrix*) of size $t \times n$ where $e = D - 1$, and if $D = 1$ it is called a d -*disjunct matrix*[3], [5].

Throughout the note $M = \{C_1, C_2, \dots, C_n\}$ is a superimposed code with length t , volume n , distance D and strength d . M can be used to construct a non-adaptive group testing design on n items by associating the set $[n]$ with

the set of items and the set $[t]$ with the set of tests. If $i \in C_j$ then item j is contained in test i . By a *set of positives* we mean a subset $S \subseteq [n]$ such that $|S| \leq d$. Let S be a set of positives. The *ideal output* $o(S)$ of S in M is defined by

$$o(S) := \bigcup_{j \in S} C_j, \quad (2.2)$$

and the *test result* (or *outcome vector*) u of S under M is any subset of $[t]$. The *number of test errors* in the test result u of S under M is the Hamming distance $\partial(u, o(S))$, where

$$\partial(u, o(S)) := |u - o(S)| + |o(S) - u|.$$

Suppose the test result u of S under M does not contain any error, or equivalently $u = o(S)$. W. H. Kautz and R. C. Singleton showed the set S of positives can be determined by the test result u [6]. In next section we will generalize their result to allow the test result u containing a few errors.

3 The Decoding Method

The methods in decoding and in error detecting of a test result are given in this section. We need a lemma first.

Lemma 3.1. *Let $M = \{C_1, C_2, \dots, C_n\}$ denote a superimposed code with length t , volume n , distance D and strength d . Let $S, T \subseteq [n]$ be two distinct subsets with each at most d elements. Then the Hamming distance of the ideal outputs $o(S), o(T)$ of S, T respectively under M is at least D .*

Proof. At least one of $S - T, T - S$ is nonempty, so assume $S - T \neq \emptyset$. Pick $i \in S - T$. By construction

$$|C_i - \bigcup_{j \in T} C_j| \geq D.$$

Referring to notation in (2.2), we find $\partial(o(S), o(T)) \geq D$. This proves the lemma. \square

The following theorem is the main idea.

Theorem 3.2. Let $M = \{C_1, C_2, \dots, C_n\}$ denote a superimposed code with length t , volume n , distance D and strength d . Suppose $S \subseteq [n]$ with $|S| \leq d$ and $u \subseteq [t]$. Set

$$T = \{j \mid |C_j - u| \leq \lfloor \frac{D-1}{2} \rfloor\}. \quad (3.1)$$

Then the following (i)-(ii) hold.

(i) Suppose $\partial(o(S), u) \leq \lfloor \frac{D-1}{2} \rfloor$. Then $T = S$.

(ii) Suppose $\partial(o(S), u) \leq D-1$ and $|T| \leq d$. Then $o(S) = u$ if and only if $o(T) = u$.

Proof. (i) (\supseteq) Pick $j \in S$. Then $C_j \subseteq o(S)$ by (2.2). Hence

$$\begin{aligned} |C_j - u| &\leq |o(S) - u| \\ &\leq \partial(o(S), u) \\ &\leq \lfloor \frac{D-1}{2} \rfloor. \end{aligned}$$

Thus $j \in T$ by (3.1).

(\subseteq) Pick $j \in T$. Suppose $j \notin S$. By the construction of M , there are at least D elements in $C_j - o(S)$. Since $\partial(o(S), u) \leq \lfloor \frac{D-1}{2} \rfloor$, there are at least

$$D - \lfloor \frac{D-1}{2} \rfloor = \lfloor \frac{D-1}{2} \rfloor + 1$$

elements in $C_j - u$, a contradiction to (3.1).

(ii) This is clear if $S = T$. Suppose $S \neq T$. Then $\partial(o(S), u) > \lfloor \frac{D-1}{2} \rfloor$ by (i). In particular, $o(S) \neq u$. Applying triangular inequality and using Lemma 3.1 we find

$$\partial(o(T), u) \geq \partial(o(T), o(S)) - \partial(o(S), u) \quad (3.2)$$

$$\geq D - (D-1) \quad (3.3)$$

$$= 1. \quad (3.4)$$

Hence $o(T) \neq u$. □

Remark 3.3. The special case $D = 1$ in Theorem 3.2 is Kautz and Singleton's result in 1964[6].

A decoding algorithm:

Suppose $[n]$ is the set of items and $S \subseteq [n]$ with $|S| \leq d$ is the set of positives to be identified. A superimposed code M with length t , volume n , distance D and strength d for some positive integers t, D is on hand. Let u be the test result of S under M , and $o(S)$ be the unknown ideal output of S . The Hamming distance $\partial(u, o(S))$ is simply the number of test errors occurring in the testing procedure. Then do the following:

- (i) Determine T first by (3.1) and then determine $o(T)$ by (2.2);
- (ii) Suppose there are at most $\lfloor \frac{D-1}{2} \rfloor$ errors in the outcome vector u . Then $T = S$ is concluded by applying Theorem 3.2(i);
- (iii) Check where there is an error in the outcome vector u by applying Theorem 3.2(ii) whenever there are at most $D - 1$ errors in u ;
- (iv) If $|T| > d$, there is an error; otherwise an error occurs in u if and only if $o(T) \neq u$.

ACKNOWLEDGEMENT

The authors thank an anonymous referee of the preprint [5] for enlightening the line of study and many valuable ideas.

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