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d-disjunct matrix

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Definition 0.1. An $n \times t$ matrix M over $\{0, 1\}$ is d-disjunct if d < t and for any one column j and any other d columns j_1, j_2, \ldots, j_d , there exists a row i such that $M_{ij} = 1$ and $M_{ijs} = 0$ for $s = 1, 2, \ldots, d$.

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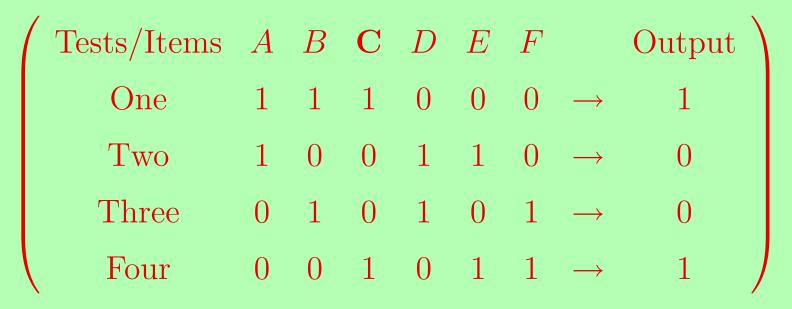
Example 0.2. A 2-disjunct matrix M =

$$\mathbf{x} \ M = \left(\begin{array}{rrr} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{array} \right)$$

Relation to Pooling Design

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A 4 × 6 1-disjunct matrix to detect the infected item C from $\{A, B, C, D, E, F\}$:



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Reason 1. All the subsets of the set of items with size at most d have different outputs.

Reason 2. The tests with 0 outputs determine all the non-infected items.

Reason 3. The infected columns of are exactly those columns contained in the output vector (view vectors as subsets of [n]).

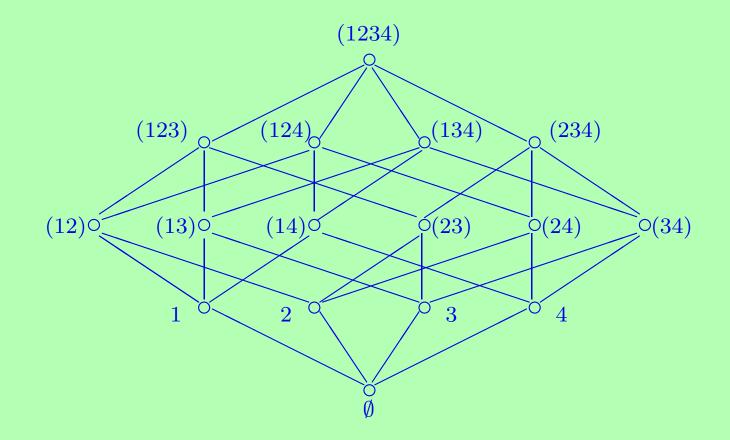
Construct *d*-disjunct matrices

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Theorem 0.3. (Macula 1996) Let $[m] := \{1, 2, ..., m\}$. The incident matrix W_{dk} of *d*-subsets and *k*-subsets of [m] is an $\binom{m}{d} \times \binom{m}{k}$ *d*-disjunct matrix.

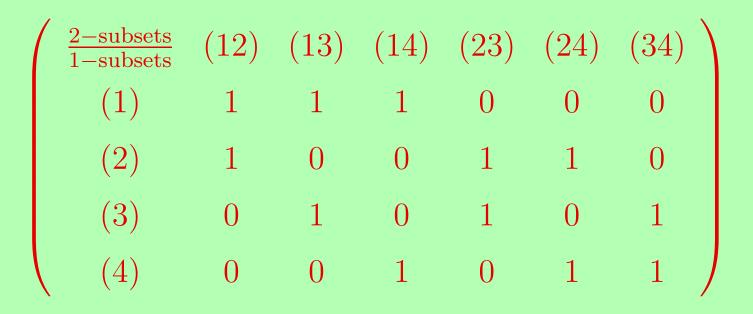
The subsets of [m] when m = 4

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$$W_{d,k}$$
 when $m=4$

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(d, s)-disjunct matrix

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Definition 0.4. An $n \times t$ matrix M over $\{0, 1\}$ is (d, s)-disjunct if d < t and for any one column j and any other d columns j_1, j_2, \ldots, j_d , there exist s rows i_1, i_2, \ldots, i_s such that $M_{i_u j} = 1$ and $M_{i_u j_v} = 0$ for $u = 1, 2, \ldots, s$ and $v = 1, 2, \ldots, d$.

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A (d, s)-disjunct matrix can be used to construct a pooling design that can find the set of defected item of size at most d with $\lfloor \frac{s-1}{2} \rfloor$ errors allowed in the output.

As an error-correcting code

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Remark 0.5. Let M be an $n \times t$ (d, s)-disjunct matrix over $\{0, 1\}$. Let C denote the set consisting of all the boolean sum of at most d columns of M. Then $C \subseteq F_2^n$ has cardinality $\begin{pmatrix} t \\ 0 \end{pmatrix} + \begin{pmatrix} t \\ 1 \end{pmatrix} + \dots + \begin{pmatrix} t \\ d \end{pmatrix}$ and

minimum distance s.



Decoding algorithm

Theorem 0.6. (Huang and Weng 2003) Let M be an $n \times t$ (d, s)-disjunct matrix over $\{0, 1\}$. Suppose the output vector O has at most $\lfloor \frac{s-1}{2} \rfloor$ errors. Then a column of M with at most $\lfloor \frac{s-1}{2} \rfloor$ elements not in O is an infected column.

Example of (d, s)-disjunct matrix

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Theorem 0.7. (Huang and Weng 2004) Macula's *d*-disjunct matrix W_{dk} is (d-1, k-d+1)-disjunct.



Posets

Definition 0.8. A poset P is ranked if there exists a function rank : $P \to \mathbb{N} \cup \{0\}$ such that for all elements $x, y \in P$,

$$y \text{ covers } x \Rightarrow \operatorname{rank}(x) - \operatorname{rank}(y) = 1.$$

Let P_i denote the elements of rank *i* in *P*. *P* is atomic if each elements *w* is the least upper bound of the set $P_1 \cap \{y \le w | y \in P\}.$

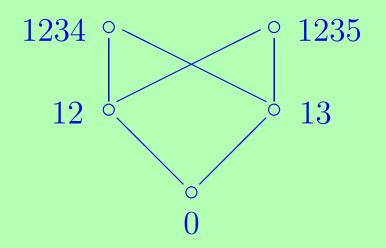
Pooling Spaces

Pooling Spaces

Definition 0.9. A pooling space is a ranked poset P that the for each element $w \in P$ the subposet induced on $w^+ := \{y \ge w | y \in P\}$ is atomic.

A Nonexample of Pooling Spaces

A Nonexample of Pooling Spaces



Every interval in P is atomic, but P is not a pooling space.

d-disjunct matrices in Pooling Spaces

d-disjunct matrices in Pooling Spaces

Theorem 0.10. (Huang and Weng 2004) Let P be a pooling space. Then the incident matrix P_{dk} of rank d elements P_d and rank k elements P_k is a d-disjunct matrix. In fact, P_{dk} is $(d', s_{d'})$ -disjunct matrix for some large integer $s_{d'}$ depending on $d' \leq d$ and P.

Hamming matroids, the attenuated spaces, quadratic polar spaces, alternating polar spaces, quadratic polar spaces (two types), Hermitian polar spaces (two types). These are called quantum matroids.

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2. Fix a graph G. The partitions of the vertices of G with connected blocks, ordered by refinement.

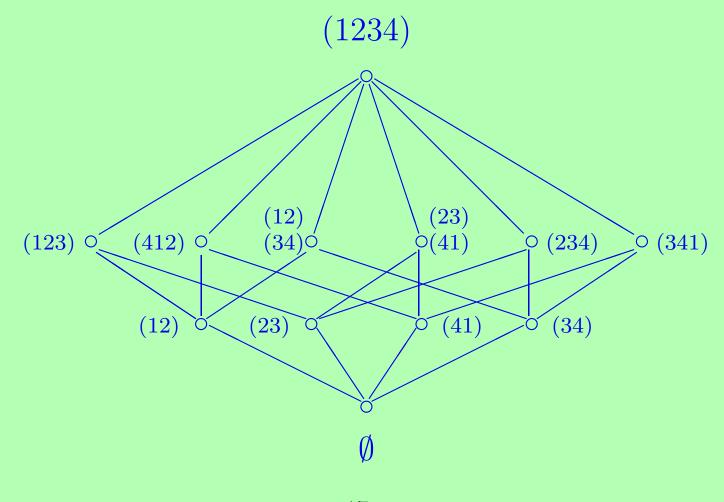
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2. Fix a graph G. The partitions of the vertices of G with connected blocks, ordered by refinement.

Note. 1 is the special case of 2 with G the complete graph.

Connected partitions of the 4-cycle

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Combinatorial Geometry

Definition 0.11. A combinatorial geometry is a pair (X, \mathcal{F}) where X is a set of points and where \mathcal{F} is a family of subsets of X called flats such that

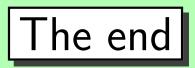
(1) \mathcal{F} is closed under intersection;

(2) \emptyset , X, $\{x\} \in \mathcal{F}$ for all $x \in X$;

(3) For $E \in \mathcal{F}$, $E \neq X$, the flats that cover E in \mathcal{F} partition the remaining points.

Combinatorial Geometry is a Pooling Space

Theorem 0.12. Let P be a combinatorial geometry. Then (P, \subseteq) is a pooling space.



The end

